

**PID5INI**

G3F-PIDA module initialization

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block  | Description  |
|---|--|
| <p>[ ] : Indicate ARRAY variable and number in the parenthesis is the element number.</p> | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-PIDA module installation base location number</p> <p>SLOT : Slot location number of G3F-PIDA module installation base</p> <p>Note 1) LOOP : Loop assignment to read handling value. Assign '1' of respective element value for loop assignment.</p> <p>Note 1) D/R : Normal/Reverse operation selection assignment for the operation loop. ('0': Normal, '1': Reverse)</p> <p>Note 1) SV : Control target value input for operation loop (Input value range: 0~16000)</p> <p>Note 1) M_MV : Manual handling value for the operation loop (Input value range: 0~16000)</p> <p>Note 1) P : Proportional constant of the operation loop (0.01~100.00%) (Input value range: 0~10000)</p> <p>Note 1) I : Integral constant of the operation loop (0.0~3000.0 sec.) (Input value range: 0~30000)</p> <p>Note 1) D : Differential constant of the operation Loop (0.0~3000.0 sec.) (Input value range: 0~30000) Integral operation disable in case of I=0. Integral operation disable in case of D=0.</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and holds on till next function block execution is requested. However, off if the error occurs during the function block execution.</p> <p>STAT : Error status display during the function block execution.</p> <p>Note 1) ACT : Channel display that read the conversion value after completing the function block. The element value of the channel will be '1'.</p> |

■ **Function**

Assign the preset value for each loop to operate G3F-PIDA module.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  PID5INI      PiD_ARD       REQ :=      %I0.0.0       BASE :=     BASE       SLOT :=     SLOT       LOOP :=     LOOP       D/R :=     DR       SV :=       SV       M_MV :=    M_MV       P :=       P       I :=       I       D :=       D  LD    PID_INI.DONE ST    %Q0.1.0 LD    PID_INI.STAT ST    STAT LD    PID_INI.ACT ST    ACT                     </pre> |

# PID5RD

G3F-PIDA handling value reading(Single type)

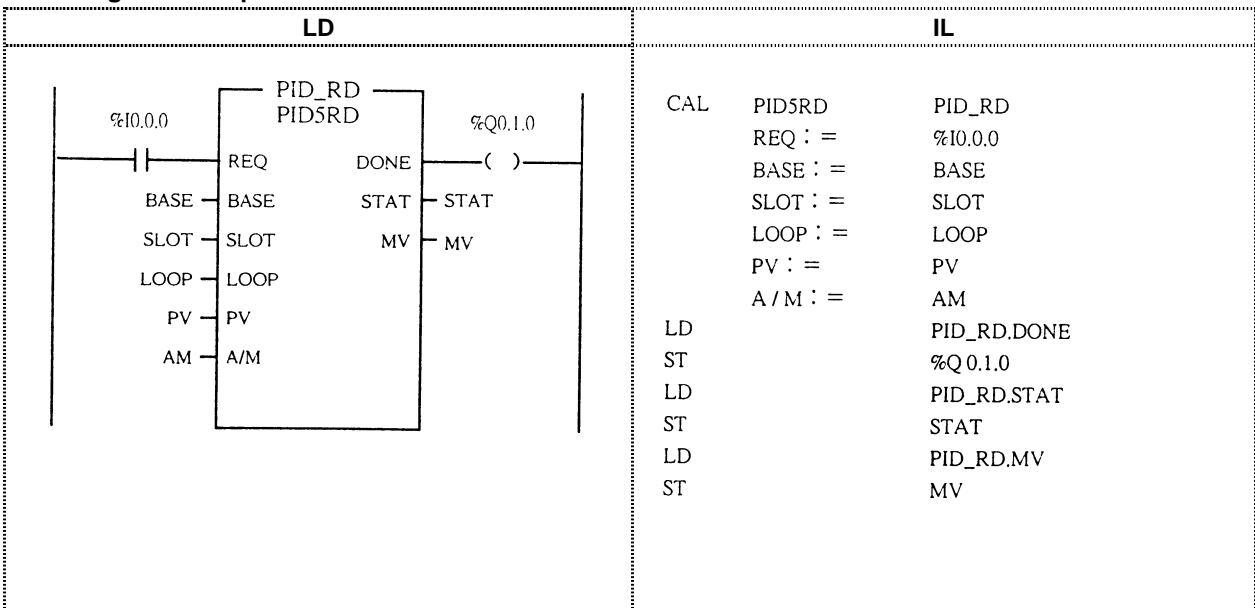
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request</p> <p>BASE : G3F-PIDA module installation base location number</p> <p>SLOT : Slot location number of G3F-PIDA module installation base</p> <p>LOOP : Loop assignment to be operated</p> <p>PV : Current value input for the operation loop control. (Input value range: 0~16000)</p> <p>A/M : Handling value assignment for the operation loop control.<br/>('0': Automatic operation(PID operation) handling value assignment)<br/>('1': Manual(compulsive) handling value assignment)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if the error occurs or the function block execution is not requested.</p> <p>Note 1) STAT : Error status display during the function block execution.</p> <p>Note 1) MV : Handling value data of each loop assigned by operation loop. (Handling value range: 0~16000)</p> |

■ **Function**

Input the current value(PV) of operating loop control and read the handling value(MV), Also, the handling value can be selected to PID automatic handling value or manual(compulsive) handling value.

■ **Program example**



# POS5\_AST

G5F-POPA General automatic positioning operation

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if the positioning complete signal is received from G5F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to start the positioning operation of G5F-POPA. Check the status of G5F-POPA and use the instruction if the positioning is completed, ACT is ON.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL   POS5_AST   POS5_AST REQ :=   %I0.0.0 MODL :=   MODL  LD ST     %Q0.1.0 LD     POS5_AST.DONE ST     AST_STAT LD     POS5_AST.ACT ST     AST_ACT         </pre> |

# POS5\_CRD

G5F-POPA Current status reading

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block   | Description  |
|--|--|
| <p>The diagram shows a rectangular block labeled 'POS5_CRD'. On the left side, there are two inputs: 'REQ' (type BOOL) and 'MODL' (type USINT). On the right side, there are eight outputs: 'DONE' (type BOOL), 'STAT' (type USINT), 'ACT' (type BOOL), 'CA' (type DINT), 'CV' (type UINT), 'MCD' (type USINT), and 'CDN' (type UINT).</p> | <p><b>Input</b></p> <p>REQ : Function block execution request<br/>           MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.<br/>           STAT : Display the error code generated during the function block execution.<br/>           CA : Current location address display<br/>           CV : Current operation speed display<br/>           MCD : Current M Code value display<br/>           CDN : Current operation Data No. display</p> |

■ **Function**

Function block to monitor current operation status of G5F-POPA module.

■ **Program example**

| LD  | IL  |
|---|---|
| <p>The ladder logic diagram shows a normally open contact labeled '%I0.0.0' connected to the 'REQ' input of the 'POS5_CRD' block. The 'MODL' input is also connected. On the right side, the 'DONE' output is connected to a coil labeled '%Q0.1.0'. Below the coil, there are labels for other outputs: 'STAT' (CAD_STAT), 'CA' (CRD_CA), 'CV' (CRD_CV), 'MCD' (CRD_MCD), and 'CDN' (CRD_CDN).</p> | <pre> CAL   POS5_CRD      POS5_CRD       REQ :=        %I0.0.0       MODL :=       MODL  LD    POS5_CRD.DONE ST    %Q0.1.0  LD    POS5_CRD.STAT ST    CRD_STAT  LD    POS5_CRD.CA ST    CRD_CA  LD    POS5_CRD.CV ST    CRD_CV  LD    POS5_CRD.MCD ST    CRD_MCD  LD    POS5_CRD.CDN ST    CRD_CDN           </pre> |

# POS5\_EMG

G5F-POPA Emergency stop

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Execute emergency stop during operating G5F-POPA module. Emergency stop is separated with external emergency stop by external signal and internal emergency stop by function block. In case of internal emergency stop, external emergency stop signal must be always B contact(NC: Normal Close) status. This instruction has priority for other function block.

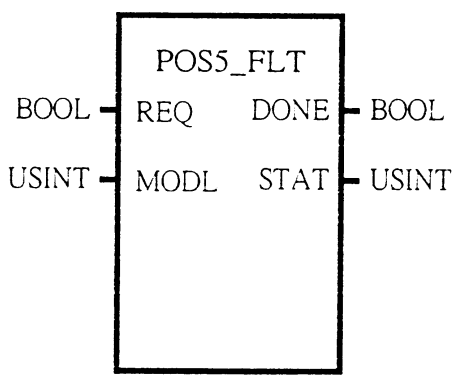
■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL  POS5_EMG      POS5_EMG REQ  . =           %I0.0.0 MODL : =          MODL  LD   POS5_EMG.DONE ST   %Q0.1.0 LD   POS5_EMG.STAT ST   EMG_STAT                     </pre> |

# POS5\_FLT

G5F-POPA Floating zero point set

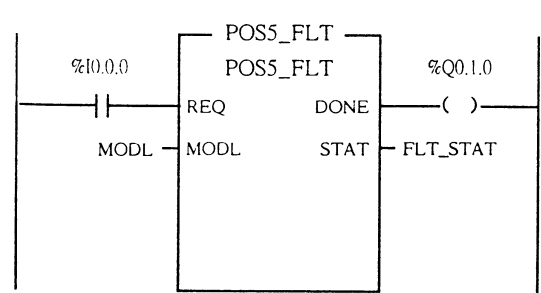
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block  | Description  |
|---|--|
|  | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to use current position as zero compulsively instead of machine zero. Current position will be the value of zero address at the parameter.

■ **Program example**

| LD  | IL   |
|---|--|
|  | <pre> CAL   POS5_FLT   POS5_FLT       REQ :=     %I0.0.0       MODL :=    MODL  LD    POS5_FLT.DONE ST    %Q0.1.0  LD    POS5_FLT.STAT ST    FLT_STAT                     </pre> |

# POS5\_INC

G5F-POPA Inching

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <ul style="list-style-type: none"> <li>REQ : Function block execution request at rising edge</li> <li>MODL : G5F-POPA module location number</li> <li>ROT : Set the rotational direction of inching operation ('0': FWD, '1': BWD)</li> <li>INCH_AMT : Set the pulse amount to output (1~99)</li> </ul> <p><b>Output</b></p> <ul style="list-style-type: none"> <li>DONE : On if the function block is execute without error and off if ACT is on.</li> <li>STAT : Display the error code generated during the function block execution.</li> <li>ACT : On if the order processing complete signal is received from G5F-POPA and off if the instruction is used according to REQ condition.</li> </ul> |

■ **Function**

As the manual operation, output the pulse of the value set by rotational direction and INCH\_AMT whenever REQ input signal is toggled.

■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL  POS5_INC    POS5_INC       REQ :=     %I0.0.0       MODL :=    MODL       ROT :=     ROT       INCH_AMT := INCH_AMT  LD   POS5_INC.DONE ST   %Q0.1.0  LD   POS5_INC.STAT ST   FLT_STAT  LD   POS5_INC.ACT ST   INC_ACT                     </pre> |

# POS5\_JOG

G5F-POPA JOG Operation

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <ul style="list-style-type: none"> <li>REQ : Function block execution request</li> <li>MODL : G5F-POPA module location number</li> <li>ROT : Set the rotational direction of JOG operation ('0': FWD, '1': BWD)</li> <li>HL : Set the high-speed/low-speed of JOG operation. ('0': Low-speed, '1': High-speed)</li> </ul> <p><b>Output</b></p> <ul style="list-style-type: none"> <li>DONE : On if the function block is executed without error and hold on till REQ condition is off.</li> <li>STAT : Display the error code generated during the function block execution.</li> </ul> |

■ **Function**

Instruction for G5F-POPA module to execute JOG operation which is used for manual operation and test operation. JOG operation is executed when REQ input is on and stopped when REQ input is off.

■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL  POS5_JOG  POS5_JOG       REQ :=    %I0.0.0       MODL :=   MODL       ROT :=    ROT       HL :=    HL  LD   POS5_JOG.DONE ST   %Q0.1.0  LD   POS5_JOG.STAT ST   JOG_STAT                     </pre> |



# POS5\_MOF

G5F-POPA M Code Off

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to switch off M Code On signal during which is set during positioning operation as the M code mode (with, after) in parameter.

■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL   POS5_MOF   POS5_MOF       REQ :=      %I0.0.0       MODL :=     MODL  LD     POS5_MOF.DONE ST     %Q0.1.0  LD     POS5_MOF.STAT ST     MOF_STAT         </pre> |

# POS5\_NM

G5F-POPA Next Move

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if the order processing complete signal is received from G5F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to operate continuously without stop from current operation speed to next operation speed.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POS5_NM      POS5_NM       REQ :=      %I0.0.0       MODL :=     MODL  LD   POS5_NM.DONE ST   %Q0.1.0  LD   POS5_NM.STAT ST   NM_STAT  LD   POS5_NM.ACT ST   NM_ACT                     </pre> |

# POS5\_OFF

G5F-POPA Output prohibit release

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to release the Output prohibit after the output is prohibited by emergency stop or upper/lower limit error.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POS5_OFF  POS5_OFF       REQ :=    %I0.0.0       MODL :=   MODL  LD   POS5_OFF.DONE ST   %Q 0.1.0  LD   POS5_OFF.STAT ST   OFF_STAT                     </pre> |

# POS5\_OR

|                   |
|-------------------|
| G5F-POPA Override |
|-------------------|

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p>OVR : Change the speed from 10 to 150% based on predefined speed and set 1~15 value(Override value x 10% speed change)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the order processing complete signal from G5F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to change the speed during the operation that can change the speed from 10 to 150% by 10%.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POS5_OR      POS5_OR       REQ :=      %I0.0.0       MODL :=     MODL       OVR :=      OVR  LD   POS5_OR.DONE ST   %Q0.1.0  LD   POS5_OR.STAT ST   OR_STAT  LD   POS5_OR.ACT ST   OR_ACT                     </pre> |

# POS5\_ORG

G5F-POPA Zero point return

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the zero point return complete signal from G5F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to find the machine zero point as the direction and speed set by parameter. The machine zero point return operation is completed when receives the zero point return complete signal.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL   POS5_ORG   POS5_ORG REQ :=  %I0.0.0 MODL :=  MODL  LD    POS5_ORG.DONE ST    %Q0.1.0  LD    POS5_ORG.STAT ST    ORG_STAT  LD    POS5_ORG.ACT ST    ORG_ACT                 </pre> |

# POS5\_PRE

|                 |
|-----------------|
| G5F-POPA Preset |
|-----------------|

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p>PRESET : Set the data including sign(-16,744,447~+16,744,447) to change current position to certain value.</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to change current position to certain value within the range of -16,744,447 ~ +16,744,447.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POS5_PRE  POS5_PRE       REQ :=   %I0.0.0       MODL :=  MODL       PRESET := PRESET  LD   POS5_PRE.DONE ST   %Q0.1.0  LD   POS5_PRE.STAT ST   PRE_STAT </pre> |

# POS5\_RES

G5F-POPA Error Reset

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to reset the error generated at G5F-POPA module. However, the output prohibit status cannot be released. For this, use the POS5\_OFF.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL   POS5_RES   POS5_RES       REQ :=     %I0.0.0       MODL :=    MODL  LD    POS5_RES.DONE ST    %Q 0.1.0  LD    POS5_RES.STAT ST    PRE_STAT                     </pre> |

# POS5\_RTP

G5F-POPA Return to Position

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the order processing complete signal from G5F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to return the position before manual operation start when the position is changed by manual operation.

■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL   POS5_RTP   POS5_RTP       REQ :=     %I0.0.0       MODL :=    MODL  LD     POS5_RTP.DONE ST     %Q0.1.0  LD     POS5_RTP.STAT ST     RTP_STAT  LD     POS5_RTP.ACT ST     RTP_ACT         </pre> |



**POS5\_SMC**

G5F-POPA Next execution data number change

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p>ST_SET : Change the operation data no. at next instruction within the range of 0~299.</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to change the operation data no that will be processed by the next instruction within the range of 0~299.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POS5_SMC    POS5_SMC       REQ :=     %I0.0.0       MODL :=    MODL       ST_SET :=  ST_SET  LD   POS5_SMC.DONE ST   %Q0.1.0 LD   POS5_SMC.STAT ST   SMC_STAT                     </pre> |

# POS5\_SRD

G5F-POPA Bit information reading of current operation status

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block  | Description   |                          |                              |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
|---|---|--------------------------|------------------------------|-------------|-------------|-----|-------------|-------------|----------|-----|-------------|-------------|---------|-----|--------------|----------------|--------|-----|-------------|-----------------------|--------|-----|------------|--------------------|--------|-----|---------------|---------------------|-----------------------------|-----|-------------------|-------------------------|------------------------------|-----|----------|--------------------------|-----------|--|-------------|-------------|-------------|-----|----------------------|------|----------|-----|-----------------------|-------------------|-------|-----|----------------------|-------------------|-------------------------|-----|---------------------|------------------|------|-----|----------|-------------------------|------------------------|-----|---------------------------|----------|------------------------------|-----|---------------------------|----------|------------------------|-----|-------------------------|----------------------|----------|
|   | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th></th> <th>ST1 content</th> <th>ST2 content</th> <th>ST3 content</th> </tr> </thead> <tbody> <tr><td>[0]</td><td>Dwell state</td><td>Upper limit</td><td>Not used</td></tr> <tr><td>[1]</td><td>Decel state</td><td>Lower limit</td><td>FWD/BWD</td></tr> <tr><td>[2]</td><td>Static state</td><td>Emergency stop</td><td>ZONE#1</td></tr> <tr><td>[3]</td><td>Accel state</td><td>Pulse output prohibit</td><td>ZONE#2</td></tr> <tr><td>[4]</td><td>Stop state</td><td>Inching completion</td><td>ZONE#3</td></tr> <tr><td>[5]</td><td>Zeroing state</td><td>Teaching completion</td><td>Repeat operation completion</td></tr> <tr><td>[6]</td><td>Positioning state</td><td>JOG low-speed operation</td><td>Positioning start completion</td></tr> <tr><td>[7]</td><td>Not used</td><td>JOG high-speed operation</td><td>M Code On</td></tr> </tbody> </table><br><table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th></th> <th>ST4 content</th> <th>ST5 content</th> <th>ST6 content</th> </tr> </thead> <tbody> <tr><td>[0]</td><td>Zeroing compensation</td><td>Stop</td><td>Not used</td></tr> <tr><td>[1]</td><td>Backlash compensation</td><td>Upper limit (H/W)</td><td>Error</td></tr> <tr><td>[2]</td><td>Next Move processing</td><td>Lower limit (H/W)</td><td>Position passing signal</td></tr> <tr><td>[3]</td><td>Override processing</td><td>Dog signal (H/W)</td><td>Busy</td></tr> <tr><td>[4]</td><td>Not used</td><td>Zero point signal (H/W)</td><td>Positioning completion</td></tr> <tr><td>[5]</td><td>Decel stop and completion</td><td>Not used</td><td>Zero point return completion</td></tr> <tr><td>[6]</td><td>Speed teaching completion</td><td>Not used</td><td>Zero point not defined</td></tr> <tr><td>[7]</td><td>Speed change completion</td><td>Emergency stop (H/W)</td><td>Not used</td></tr> </tbody> </table> |                          | ST1 content                  | ST2 content | ST3 content | [0] | Dwell state | Upper limit | Not used | [1] | Decel state | Lower limit | FWD/BWD | [2] | Static state | Emergency stop | ZONE#1 | [3] | Accel state | Pulse output prohibit | ZONE#2 | [4] | Stop state | Inching completion | ZONE#3 | [5] | Zeroing state | Teaching completion | Repeat operation completion | [6] | Positioning state | JOG low-speed operation | Positioning start completion | [7] | Not used | JOG high-speed operation | M Code On |  | ST4 content | ST5 content | ST6 content | [0] | Zeroing compensation | Stop | Not used | [1] | Backlash compensation | Upper limit (H/W) | Error | [2] | Next Move processing | Lower limit (H/W) | Position passing signal | [3] | Override processing | Dog signal (H/W) | Busy | [4] | Not used | Zero point signal (H/W) | Positioning completion | [5] | Decel stop and completion | Not used | Zero point return completion | [6] | Speed teaching completion | Not used | Zero point not defined | [7] | Speed change completion | Emergency stop (H/W) | Not used |
|   | ST1 content   | ST2 content              | ST3 content                  |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [0]   | Dwell state   | Upper limit              | Not used                     |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [1]   | Decel state   | Lower limit              | FWD/BWD                      |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [2]   | Static state  | Emergency stop           | ZONE#1                       |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [3]   | Accel state   | Pulse output prohibit    | ZONE#2                       |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [4]   | Stop state  | Inching completion       | ZONE#3                       |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [5]   | Zeroing state   | Teaching completion      | Repeat operation completion  |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [6]   | Positioning state   | JOG low-speed operation  | Positioning start completion |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [7]   | Not used  | JOG high-speed operation | M Code On                    |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
|   | ST4 content   | ST5 content              | ST6 content                  |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [0]   | Zeroing compensation  | Stop                     | Not used                     |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [1]   | Backlash compensation   | Upper limit (H/W)        | Error                        |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [2]   | Next Move processing  | Lower limit (H/W)        | Position passing signal      |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [3]   | Override processing   | Dog signal (H/W)         | Busy                         |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [4]   | Not used  | Zero point signal (H/W)  | Positioning completion       |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [5]   | Decel stop and completion   | Not used                 | Zero point return completion |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [6]   | Speed teaching completion   | Not used                 | Zero point not defined       |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| [7]   | Speed change completion   | Emergency stop (H/W)     | Not used                     |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |
| <p>[ ] : Indicate ARRAY variable and number in the parenthesis is the element number.</p> |   |                          |                              |             |             |     |             |             |          |     |             |             |         |     |              |                |        |     |             |                       |        |     |            |                    |        |     |               |                     |                             |     |                   |                         |                              |     |          |                          |           |  |             |             |             |     |                      |      |          |     |                       |                   |       |     |                      |                   |                         |     |                     |                  |      |     |          |                         |                        |     |                           |          |                              |     |                           |          |                        |     |                         |                      |          |

■ **Function**

Function block to monitor current operation status of G5F-POPA module by bit information.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL   POS5_SRD   POS5_SRD       REQ := %I0.0.0       MODL := MODL  LD    POS5_SRD.DONE ST    %Q0.1.0  LD    POS5_SRD.STAT ST    SRD_STAT  LD    POS5_SRD.ST1 ST    SRD_ST1  LD    POS5_SRD.ST2 ST    SRD_ST2  LD    POS5_SRD.ST3 ST    SRD_ST3  LD    POS5_SRD.ST4 ST    SRD_ST4  LD    POS5_SRD.ST5 ST    SRD_ST5  LD    POS5_SRD.ST6 ST    SRD_ST6                     </pre> |

# POS5\_TEA

G5F-POPA Position Teaching

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p>ST_SET : Set the operation data no. for position teaching.(0~299)</p> <p>PRESET : Set the position address for position teaching.(-16,744,447~ +16,744,447)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the order processing complete signal from G5F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Set the position address of certain operation data. The zero point must have defined before.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POS5_TEA  POS5_TEA REQ := %I0.0.0 MODL := MODL ST_SET := ST_SET PRESET := PRESET  LD  POS5_TEA.DONE ST  %Q0.1.0  LD  POS5_TEA.STAT ST  TEA_STAT  LD  POS5_TEA.ACT ST  TEA_ACT </pre> |

# POS5\_TMP

Deceleration stop

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off when ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the order processing complete signal from G5F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to stop G5F-POPA during operation. if the function block relating stop is processed by POS5\_AST, ACT condition of POS5\_AST function block is not on. The machine will be operated again by toggling the function block input REQ of POS5\_AST,

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL   POS5_TMP   POS5_TMP REQ := %I0.0.0 MODL := MODL  LD    POS5_TMP.DONE ST    %Q0.1.0  LD    POS5_TMP.STAT ST    TMP_STAT  LD    POS5_TMP.ACT ST    TMP_ACT                 </pre> |

# POS5\_VCG

Speed change

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <ul style="list-style-type: none"> <li>REQ : Function block execution request at rising edge</li> <li>MODL : G5F-POPA module location number</li> <li>VEL_SET : Set current speed to the speed value to be changed.</li> </ul> <p><b>Output</b></p> <ul style="list-style-type: none"> <li>DONE : On if the function block is executed without error and off when ACT is on.</li> <li>STAT : Display the error code generated during the function block execution.</li> <li>ACT : On if receives the order processing complete signal from G5F-POPA and off if the instruction is used according to REQ condition.</li> </ul> |

■ **Function**

Instruction to change the speed during operation under the static speed only. Available at single operation, repeat operation, JOG and zero point return in high-speed operation.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POS5_VCG  POS5_VCG       REQ :=    %I0.0.0       MODL :=   MODL       VER_SET := VER_SET  LD   POS5_VCG.DONE ST   %Q0.1.0  LD   POS5_VCG.STAT ST   VCG_STAT  LD   POS5_VCG.ACT ST   VCG_ACT                     </pre> |

# POS5\_VLT

Speed Teaching

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable |     |     |     |     | ●   |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>MODL : G5F-POPA module location number</p> <p>VEL_NO : Set the speed data no. for speed teaching.(0~127)</p> <p>VEL_SET : Set the speed value for speed teaching (1~20,000)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the order processing complete signal from G5F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

The speed teaching instruction sets certain speed to the certain value of speed data no.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POS5_VLT  POS5_VLT       REQ :=   %I0.0.0       MODL :=   MODL       VER_NO := VER_NO       VER_SET := VER_SET  LD   POS5_VLT.DONE ST   %Q0.1.0  LD   POS5_VLT.STAT ST   VLT_STAT  LD   POS5_VLT.ACT ST   VLT_ACT                     </pre> |

# POSA\_AST

G3F-POAA General automatic positioning operation

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POPA and G4F-POPA module installation base location number</p> <p>SLOT : Slot location number of G3F-POPA and G4F-POPA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the positioning completion signal from G3F-POAA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to start the positioning operation of G3F-POAA. Check the status of G3F-POAA and use the instruction. If the positioning is completed, ACT is ON.

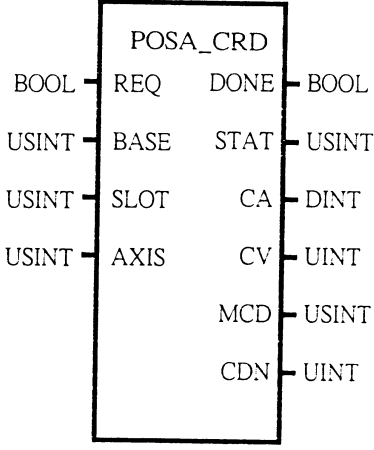
■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL  POSA_AST    POSA_AST       REQ :=     %I0.0.0       BASE :=    BASE       SLOT :=    SLOT       AXIS :=    , AXIS LD    POSA_AST.DONE ST    %Q0.1.0 LD    POSA_AST.STAT ST    AST_STAT LD    POSA_AST.ACT ST    AST_ACT                     </pre> |

# POSA\_CRD

G3F-POAA current status reading operation

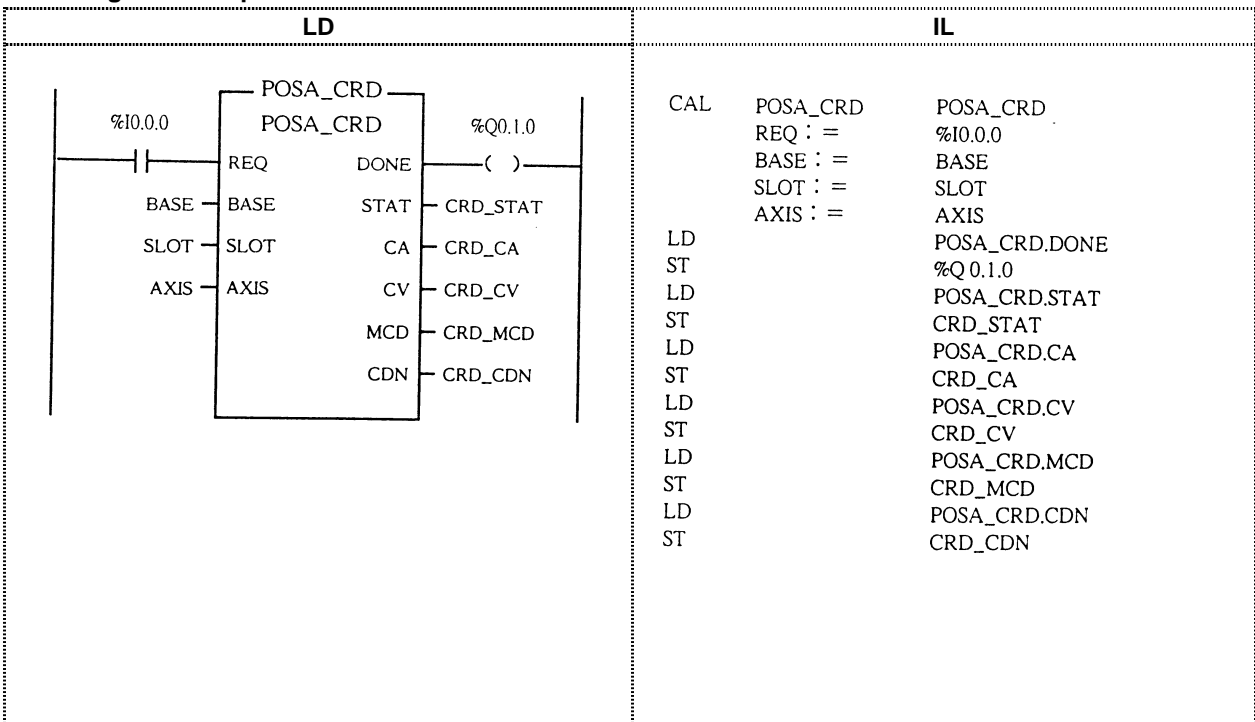
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block  | Description   |
|---|---|
|  | <p><b>Input</b></p> <p>REQ : Function block execution request</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>CA : Current position address display</p> <p>CV : Current operation speed display</p> <p>MCD : Current M Code value display</p> <p>CDN : Current operation data No. display</p> |

■ **Function**

Function block to monitor current operation status of G3F-POAA module.

■ **Program example**





# POSA\_EMG

G3F-POAA Emergency stop

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

**Function**

Execute emergency stop during operating G3F-POAA and module. Emergency stop is seperated with external emergency stop by external signal and internal emergency stop by function block. In case of internal emergency stop, external emergency stop signal shall be always B contact(NC: Normal Close) status. This instruction has priority for other function block.

**Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL POSA_EMG POSA_EMG REQ := %I0.0.0 BASE := BASE SLOT := SLOT  LD POSA_EMG.DONE ST %Q0.1.0  LD POSA_EMG.STAT ST EMG_STAT                     </pre> |

# POSA\_FLT

G3F-POAA Floating zero point set

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to use current position as zero point compulsively instead of machine zero point. Current position will be the value of zero point address at the parameter.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL POSA_FLT POSA_FLT   REQ := %I0.0.0   BASE := BASE   SLOT := SLOT   AXIS := AXIS  LD POSA_FLT.DONE ST %Q0.1.0  LD POSA_FLT.STAT ST FLT_STAT                     </pre> |

# POSA\_JOG

G3F-POAA JOG Operation

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p>ROT : Set the rotational direction of JOG operation ('0': Normal, '1': Reversal)</p> <p>HL : Set the high-speed/low-speed of JOG operation. ('0': Low-speed, '1': High-speed)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till REQ condition is off.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

**Function**

Instruction for G3F-POAA module to execute JOG operation which is used for manual operation and test operation. JOG operation is executed when REQ input is on and stopped when REQ input is off.

**Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL   POSA_JOG   POSA_JOG REQ  =   %I0.0.0 BASE =   BASE SLOT =   SLOT AXIS =   AXIS ROT  =   ROT HL   =   HL  LD    POSA_JOG.DONE ST    %Q0.1.0  LD    POSA_JOG.STAT ST    JOG_STAT                     </pre> |

# POSA\_MOF

|                     |
|---------------------|
| G3F-POAA M Code Off |
|---------------------|

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to switch off M Code On signal which is set during positioning operation as the M code mode (with, after) in parameter.

■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL   POSA_MOF   POSA_MOF       REQ :=     %I0.0.0       BASE :=    BASE       SLOT :=    SLOT       AXIS :=    AXIS  LD    POSA_MOF.DONE ST    %Q0.1.0  LD    POSA_MOF.STAT ST    MOF_STAT                     </pre> |

# POSA\_NM

G3F-POAA Next Move

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off when ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if the location define completion signal is received from G3F-POAA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to operate continuously without stop from current operation speed to next operation speed.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL POSA_NM POSA_NM REQ ? = %I0.0.0 BASE : = BASE SLOT : = SLOT AXIS : = AXIS  LD POSA_NM.DONE ST %Q 0.1.0 LD POSA_NM.STAT ST NM_STAT LD POSA_NM.ACT ST NM_ACT                     </pre> |

# POSA\_OR

|                   |
|-------------------|
| G3F-POAA Override |
|-------------------|

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p>OVR : Change the speed from 10 to 150% based on original operation speed and set 1~15 value(Preset value x 10% speed change)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error generated during the function block execution and the error of G3F-POAA module.</p> <p>ACT : On if the location order processing complete signal is received from G3F-POAA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to change the speed during the operation that can change the speed from 10 to 150% by 10%.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL POSA_OR POSA_OR REQ := %I0.0.0 BASE := BASE SLOT := SLOT AXIS := AXIS OVR := OVR  LD POSA_OR.DONE ST %Q0.1.0  LD POSA_OR.STAT ST OR_STAT  LD POSA_OR.ACT ST OR_ACT                     </pre> |

# POSA\_ORG

G3F-POAA zero point return

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error generated during the function block execution and the error of G3F-POAA module.</p> <p>ACT : On if the positioning complete signal is received from G3F-POAA and off if the instruction is used according to REQ condition.</p> |

**Function**

Instruction to find the machine zero point as the direction and speed set by parameter. The machine zero point return operation is completed when receives the zero point return completion signal.

**Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL   POSA_ORG   POSA_ORG       REQ :=      %I0.0.0       BASE :=     BASE       SLOT :=     SLOT       AXIS :=     AXIS  LD    POSA_ORG.DONE ST    %Q0.1.0  LD    POSA_ORG.STAT ST    ORG_STAT  LD    POSA_ORG.ACT ST    ORG_ACT                     </pre> |

# POSA\_RES

G3F-POAA Error Reset

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

- Function**  
 Instruction to reset the error generated at G3F-POPA module.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL POSA_RES POSA_RES   REQ := %I0.0.0   BASE := BASE   SLOT := SLOT   AXIS := AXIS  LD POSA_RES.DONE ST %Q0.1.0  LD POSA_RES.STAT ST RES_STAT                     </pre> |



# POSA\_RTP

G3F-POAA Return to Position

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error generated during the function block execution and the error of G3F-POAA module.</p> <p>ACT : On if receives the order processing complete signal from G3F-POAA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to return the position before manual operation start when the position is changed by manual operation.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL POSA_RTP POSA_RTP REQ := %I0.0.0 BASE := BASE SLOT := SLOT AXIS := AXIS  LD POSA_RTP.DONE ST %Q0.1.0  LD POSA_RTP.STAT ST RTP_STAT  LD POSA_RTP.ACT ST RTP_ACT                     </pre> |

**POSA\_SMC**

G3F-POAA Next execution data number change

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p>ST_SET : Change the operation data no. at next instruction within the range of 0~299.</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to change the operation data No. that will be processed by the next instruction within the range of 0~149.

■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL POSA_SMC POSA_SMC REQ := %I0.0.0 BASE := BASE SLOT := SLOT AXIS := AXIS ST_SET := ST_SET  LD POSA_SMC.DONE ST %Q0.1.0  LD POSA_SMC.STAT ST SMC_STAT                     </pre> |

**POSA\_SRD**

G3F-POAA Bit information reading of current operation status

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block   | Description                  |  |                            |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
|--|------------------------------|--|----------------------------|------|-------|------|------|-------|-------|------|-----|---------|-------|------|-----|---------|--|--|-----|---------|--|--|-----|---------|--|--|-----|---------|--|--|-----|---------|--|--|-----|---------|--|----|-------------|-------------|-------------|-----|------------|-----------------------------------|-------------|-----|-------------|----------------------|-------------|-----|-------------|------------------------|----------------|-----|--------------|----------|------------------------|-----|-------------|---------------------------------|---------------------|-----|---------------|-----------------|---------------|-----|-------------------|--|-------------------------|-----|---------------------|-----------------|--------------------------|--|-------------|-------------|-------------|-----|---------------|----------|-----------------|-----|---------|--------------------------------|------------------------|-----|--------|-----------------------|----------|-----|--------|-------------------|------------------|-----|--------|------------------|------------------|-----|-----------------------------|---------------------------|---------------------|-----|------------------------------|---------------------------|----------|-----|----------|-------------------------|----------|--|-------------|--|--|-----|-----------|----------|----------------------------|-----|-------|----------------------------|-----------------------|-----|-------------------------|---------------|--|
| <div style="border: 1px solid black; padding: 10px; width: fit-content; margin: auto;"> <p style="text-align: center; margin: 0;"><b>POSA_SRD</b></p> <table style="width: 100%; border-collapse: collapse; margin: 5px 0;"> <tr> <td style="width: 15%;">BOOL</td> <td style="width: 15%;">REQ</td> <td style="width: 15%;">DONE</td> <td style="width: 15%;">BOOL</td> </tr> <tr> <td>USINT</td> <td>BASE</td> <td>STAT</td> <td>USINT</td> </tr> <tr> <td>USINT</td> <td>SLOT</td> <td>ST1</td> <td>BOOL[8]</td> </tr> <tr> <td>USINT</td> <td>AXIS</td> <td>ST2</td> <td>BOOL[8]</td> </tr> <tr> <td></td> <td></td> <td>ST3</td> <td>BOOL[8]</td> </tr> <tr> <td></td> <td></td> <td>ST4</td> <td>BOOL[8]</td> </tr> <tr> <td></td> <td></td> <td>ST5</td> <td>BOOL[8]</td> </tr> <tr> <td></td> <td></td> <td>ST6</td> <td>BOOL[8]</td> </tr> <tr> <td></td> <td></td> <td>ST7</td> <td>BOOL[8]</td> </tr> </table> </div> | BOOL                         | REQ  | DONE                       | BOOL | USINT | BASE | STAT | USINT | USINT | SLOT | ST1 | BOOL[8] | USINT | AXIS | ST2 | BOOL[8] |  |  | ST3 | BOOL[8] |  |  | ST4 | BOOL[8] |  |  | ST5 | BOOL[8] |  |  | ST6 | BOOL[8] |  |  | ST7 | BOOL[8] | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge<br/>                 BASE : G3F-POAA module installation base location number<br/>                 SLOT : Slot location number of G3F-POAA module installation base</p> <p><b>Output</b></p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation<br/>                 DONE : On if the function block is executed without error and hold on till next function block is executed.<br/>                 STAT : Display the error code generated during the function block execution.</p> <table border="1" style="width: 100%; border-collapse: collapse; margin-top: 10px;"> <thead> <tr> <th>ST</th> <th>ST1 content</th> <th>ST2 content</th> <th>ST3 content</th> </tr> </thead> <tbody> <tr><td>[0]</td><td>Stop state</td><td>Synchronization operation waiting</td><td>Upper limit</td></tr> <tr><td>[1]</td><td>Dwell state</td><td>Linear interpolation</td><td>Lower limit</td></tr> <tr><td>[2]</td><td>Decel state</td><td>Circular interpolation</td><td>Emergency stop</td></tr> <tr><td>[3]</td><td>Static state</td><td>Not used</td><td>Output prohibit status</td></tr> <tr><td>[4]</td><td>Accel state</td><td>General synchronization driving</td><td>Teaching completion</td></tr> <tr><td>[5]</td><td>Zeroing state</td><td>Ratio operation</td><td>TPB operation</td></tr> <tr><td>[6]</td><td>Positioning state</td><td>General synchronization driving(Synchronization)</td><td>JOG low-speed operation</td></tr> <tr><td>[7]</td><td>Interpolation state</td><td>Ratio operation</td><td>JOG high-speed operation</td></tr> <tr> <th></th> <th>ST4 content</th> <th>ST5 content</th> <th>ST6 content</th> </tr> <tr><td>[0]</td><td>Communicating</td><td>Not used</td><td>Dog signal(H/W)</td></tr> <tr><td>[1]</td><td>FWD/BWD</td><td>Zero point return compensation</td><td>Zero point signal(H/W)</td></tr> <tr><td>[2]</td><td>ZONE#1</td><td>Backlash compensation</td><td>Not used</td></tr> <tr><td>[3]</td><td>ZONE#2</td><td>Next Move process</td><td>Upper limit(H/W)</td></tr> <tr><td>[4]</td><td>ZONE#3</td><td>Override process</td><td>Lower limit(H/W)</td></tr> <tr><td>[5]</td><td>Repeat operation completion</td><td>Decel stop and completion</td><td>Emergency stop(H/W)</td></tr> <tr><td>[6]</td><td>Positioning start completion</td><td>Speed teaching completion</td><td>Not used</td></tr> <tr><td>[7]</td><td>Not used</td><td>Speed change completion</td><td>Not used</td></tr> <tr> <th></th> <th colspan="3">ST7 content</th> </tr> <tr><td>[0]</td><td>H/W Error</td><td>[3] Busy</td><td>[6] Zero point not defined</td></tr> <tr><td>[1]</td><td>Error</td><td>[4] Positioning completion</td><td>[7] Inposition signal</td></tr> <tr><td>[2]</td><td>Position passing signal</td><td>[5] M Code On</td><td></td></tr> </tbody> </table> | ST | ST1 content | ST2 content | ST3 content | [0] | Stop state | Synchronization operation waiting | Upper limit | [1] | Dwell state | Linear interpolation | Lower limit | [2] | Decel state | Circular interpolation | Emergency stop | [3] | Static state | Not used | Output prohibit status | [4] | Accel state | General synchronization driving | Teaching completion | [5] | Zeroing state | Ratio operation | TPB operation | [6] | Positioning state | General synchronization driving(Synchronization) | JOG low-speed operation | [7] | Interpolation state | Ratio operation | JOG high-speed operation |  | ST4 content | ST5 content | ST6 content | [0] | Communicating | Not used | Dog signal(H/W) | [1] | FWD/BWD | Zero point return compensation | Zero point signal(H/W) | [2] | ZONE#1 | Backlash compensation | Not used | [3] | ZONE#2 | Next Move process | Upper limit(H/W) | [4] | ZONE#3 | Override process | Lower limit(H/W) | [5] | Repeat operation completion | Decel stop and completion | Emergency stop(H/W) | [6] | Positioning start completion | Speed teaching completion | Not used | [7] | Not used | Speed change completion | Not used |  | ST7 content |  |  | [0] | H/W Error | [3] Busy | [6] Zero point not defined | [1] | Error | [4] Positioning completion | [7] Inposition signal | [2] | Position passing signal | [5] M Code On |  |
| BOOL   | REQ                          | DONE   | BOOL                       |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| USINT  | BASE                         | STAT   | USINT                      |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| USINT  | SLOT                         | ST1  | BOOL[8]                    |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| USINT  | AXIS                         | ST2  | BOOL[8]                    |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
|  |                              | ST3  | BOOL[8]                    |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
|  |                              | ST4  | BOOL[8]                    |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
|  |                              | ST5  | BOOL[8]                    |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
|  |                              | ST6  | BOOL[8]                    |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
|  |                              | ST7  | BOOL[8]                    |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| ST   | ST1 content                  | ST2 content                                      | ST3 content                |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [0]  | Stop state                   | Synchronization operation waiting                | Upper limit                |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [1]  | Dwell state                  | Linear interpolation                             | Lower limit                |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [2]  | Decel state                  | Circular interpolation                           | Emergency stop             |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [3]  | Static state                 | Not used   | Output prohibit status     |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [4]  | Accel state                  | General synchronization driving                  | Teaching completion        |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [5]  | Zeroing state                | Ratio operation                                  | TPB operation              |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [6]  | Positioning state            | General synchronization driving(Synchronization) | JOG low-speed operation    |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [7]  | Interpolation state          | Ratio operation                                  | JOG high-speed operation   |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
|  | ST4 content                  | ST5 content                                      | ST6 content                |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [0]  | Communicating                | Not used   | Dog signal(H/W)            |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [1]  | FWD/BWD                      | Zero point return compensation                   | Zero point signal(H/W)     |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [2]  | ZONE#1                       | Backlash compensation                            | Not used                   |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [3]  | ZONE#2                       | Next Move process                                | Upper limit(H/W)           |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [4]  | ZONE#3                       | Override process                                 | Lower limit(H/W)           |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [5]  | Repeat operation completion  | Decel stop and completion                        | Emergency stop(H/W)        |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [6]  | Positioning start completion | Speed teaching completion                        | Not used                   |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [7]  | Not used                     | Speed change completion                          | Not used                   |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
|  | ST7 content                  |  |                            |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [0]  | H/W Error                    | [3] Busy   | [6] Zero point not defined |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [1]  | Error                        | [4] Positioning completion                       | [7] Inposition signal      |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |
| [2]  | Position passing signal      | [5] M Code On                                    |                            |      |       |      |      |       |       |      |     |         |       |      |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |  |     |         |  |    |             |             |             |     |            |                                   |             |     |             |                      |             |     |             |                        |                |     |              |          |                        |     |             |                                 |                     |     |               |                 |               |     |                   |  |                         |     |                     |                 |                          |  |             |             |             |     |               |          |                 |     |         |                                |                        |     |        |                       |          |     |        |                   |                  |     |        |                  |                  |     |                             |                           |                     |     |                              |                           |          |     |          |                         |          |  |             |  |  |     |           |          |                            |     |       |                            |                       |     |                         |               |  |

[ ] : Indicate ARRAY variable and number in the parenthesis is the element number.

■ **Function**

Function block to monitor current operation status of G3F-POAA module by bit information.

■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL   POSA_SRD   POSA_SMC       REQ :=      %I0.0.0       BASE :=     BASE       SLOT :=     SLOT       AXIS :=     AXIS  LD    POSA_SRD.DONE ST    %Q0.1.0 LD    POSA_SRD.STAT ST    SRD_STAT LD    POSA_SRD.ST1 ST    SRD_ST1 LD    POSA_SRD.ST2 ST    SRD_ST2 LD    POSA_SRD.ST3 ST    SRD_ST3 LD    POSA_SRD.ST4 ST    SRD_ST4 LD    POSA_SRD.ST5 ST    SRD_ST5 LD    POSA_SRD.ST6 ST    SRD_ST6 LD    POSA_SRD.ST7 ST    SRD_ST7                 </pre> |

# POSA\_TEA

|                            |
|----------------------------|
| G3F-POAA Position Teaching |
|----------------------------|

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p>ST_SET : Set the operation data no. for position teaching.(0~149)</p> <p>PRESET: Set the position address for position teaching.</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Set the position address of certain operation data number and the zero point must have defined before.

■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL POSA_TEA POSA_TEA REQ := %I0.0.0 BASE := BASE SLOT := SLOT AXIS := AXIS ST_SET := ST_SET PRESET := PRESET  LD POSA_TEA.DONE ST %Q0.1.0  LD POSA_TEA.STAT ST TPB_STAT                     </pre> |

# POSA\_TMP

Deceleration stop

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off when ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the order processing complete signal from G3F-POAA and off if the instruction is used according to REQ condition.</p> |

**Function**

Instruction to stop G3F-POAA during operation. if the function block relating stop is processed by POSP\_AST, DONE condition of POSP\_AST function block is not on. The machine will be operated again by toggling the function block input REQ of POSP\_AST,

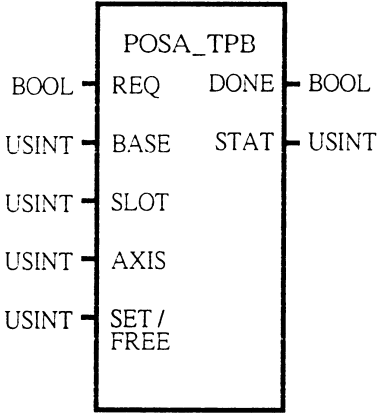
**Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL POSA_TMP POSA_TMP   REQ := %I0.0.0   BASE := BASE   SLOT := SLOT   AXIS := AXIS  LD POSA_TMP.DONE ST %Q0.1.0  LD POSA_TMP.STAT ST TMP_STAT  LD POSA_TMP.ACT ST TMP_ACT                     </pre> |

# POSA\_TPB

G3F-POAA Teaching Play Back

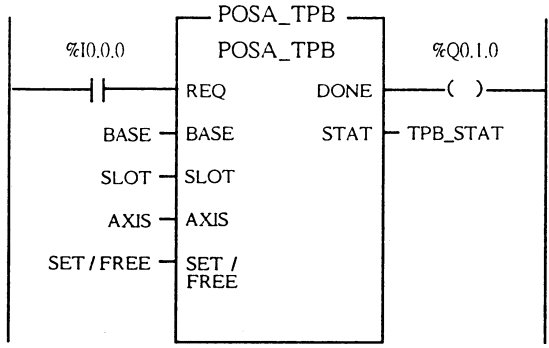
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block  | Description  |
|---|--|
|  | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p>SET/FREE : TPB operation is available at SET status through Servo Off and is unable at Free status through Servo On so that normal operation is available.</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error, holds it on until function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Place TPB SET instruction(1) to operate Teaching Play Back operation during normal operation at Servo On at initial step. Then, Servo Off status appears. After operation, place TPB Free instruction(0) for Servo On status so that normal operation is available.

■ **Program example**

| LD  | IL  |
|---|---|
|  | <pre> CAL   POSA_TPB   POSA_TPB       REQ :=      %I0.0.0       BASE :=     BASE       SLOT :=     SLOT       AXIS :=     AXIS       SET / FREE := SET / FREE  LD    POSA_TPB.DONE ST    %Q0.1.0  LD    POSA_TPB.STAT ST    TPB_STAT                     </pre> |

**POSA\_VCG**

Speed change

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p>VEL_SET: Set current speed to the speed value to be changed.</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off when ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the order processing complete signal from G3F-POAA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to change the speed during operation under the static speed only. Available at single operation, repeat operation, JOG and zero point return in high-speed operation.

■ **Program example**

| LD | IL   |
|----|--|
|    | <pre> CAL   POSA_VCG   POSA_VCG       REQ :=      %I0.0.0       BASE :=      BASE       SLOT :=      SLOT       VEL_SET :=   VEL_SET  LD     POSA_VCG.DONE ST     %Q0.1.0  LD     POSA_VCG.STAT ST     VCG_STAT  LD     POSA_VCG.ACT ST     VCG_ACT                     </pre> |

POSA\_VLT

|                |
|----------------|
| Speed Teaching |
|----------------|

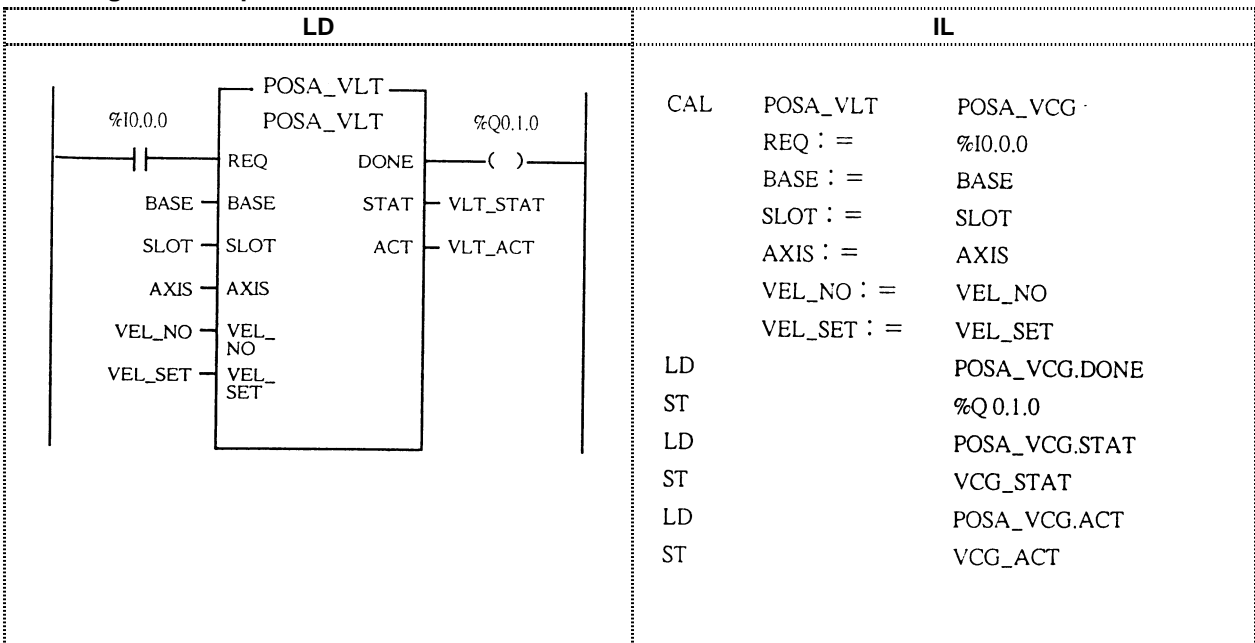
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POAA module installation base location number</p> <p>SLOT : Slot location number of G3F-POAA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation</p> <p>VEL_NO : Set the speed data no. for speed teaching.(0~149)</p> <p>VEL_SET : Set the speed value for speed teaching. (1~25,000: Pulse unit)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the order processing complete signal from G3F-POAA and off if the instruction is used according to REQ condition.</p> |

■ Function

The speed teaching instruction sets certain speed to the preset value of speed data no.

■ Program example

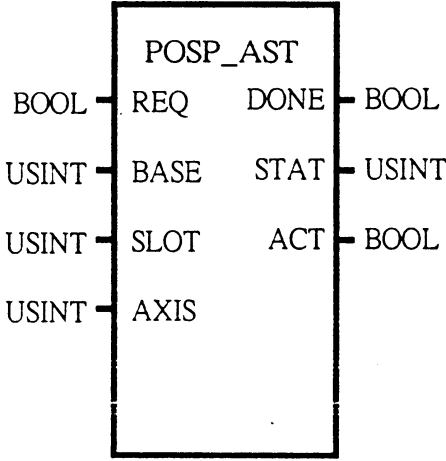




# POSP\_AST

G3F-POPA, G4F-POPA(Axis=0) General automatic positioning operation

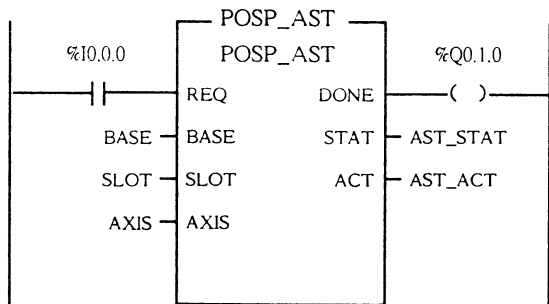
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   | ●   |     |

| Function block  | Description   |
|---|---|
|  | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POPA or G4F-POPA module installation base location number</p> <p>SLOT : Slot location number of G3F-POPA or G4F-POPA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation(G3F-POPA only)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>ACT : On if receives the positioning complete signal from G3F-POPA or G4F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction to start the positioning operation of G3F-POPA or G4F-POPA. Check the status of G3F-POPA and G4F-POPA and use the instruction. If the positioning is completed, ACT is ON.

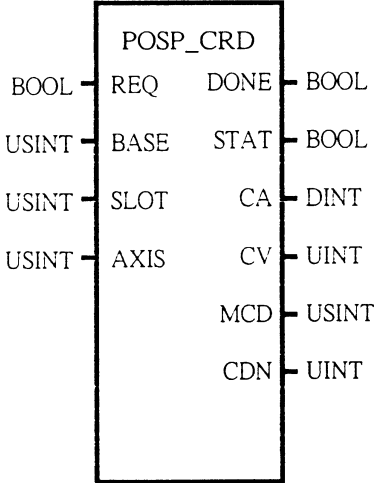
■ **Program example**

| LD  | IL   |
|---|--|
|  | <pre> CAL   POSP_AST   POSP_AST       REQ :=     %I0.0.0       BASE :=    BASE       SLOT :=    SLOT       AXIS :=    AXIS  LD    POSP_AST.DONE ST    %Q0.1.0  LD    POSP_AST.STAT ST    AST_STAT  LD    POSP_AST.ACT ST    AST_ACT                     </pre> |

# POSP\_CRD

G3F-POPA, G4F-POPA(Axis=0) Current status reading

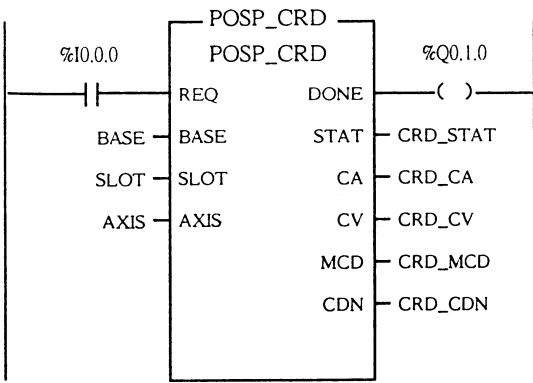
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   | ●   |     |

| Function block  | Description   |
|---|---|
|  | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POPA or G4F-POPA module installation base location number</p> <p>SLOT : Slot location number of G3F-POPA or G4F-POPA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation(G3F-POPA only)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during the function block execution.</p> <p>CA : Current position address display</p> <p>CV : Current operation speed display</p> <p>MCD : Current M Code value display</p> <p>CDN : Current operation data No. display</p> |

■ **Function**

Function block to monitor current operation status of G3F-POPA or G4F-POPA modules.

■ **Program example**

| LD  | IL  |
|---|---|
|  | <pre> CAL   POSP_CRD      POSP_CRD       REQ :=        %I0.0.0       BASE :=       BASE       SLOT :=       SLOT       AXIS :=       AXIS  LD     POSP_CRD.DONE ST     %Q0.1.0  LD     POSP_CRD.STAT ST     CRD_STAT  LD     POSP_CRD.CA ST     CRD_CA  LD     POSP_CRD.CV ST     CRD_CV  LD     POSP_CRD.MCD ST     CRD_MCD  LD     POSP_CRD.CDN ST     CRD_CDN                     </pre> |

# POSP\_EMG

G3F-POPA, G4F-POPA(Axis=0) Emergency stop

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   | ●   |     |

| Function block | Description   |
|----------------|---|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POPA or G4F-POPA module installation base location number</p> <p>SLOT : Slot location number of G3F-POPA or G4F-POPA module installation base</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Execute emergency stop during operating G3F-POPA or G4F-POPA module. Emergency stop is separated with external emergency stop by external signal and internal emergency stop by function block. In case of internal emergency stop, external emergency stop signal shall be always B contact(NC: Normal close) status. This instruction has priority for other function block.

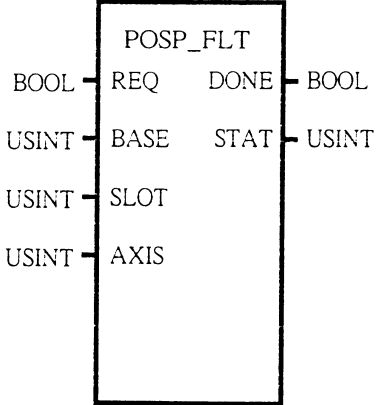
■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL   POSP_EMG   POSP_EMG REQ  :=   %I0.0.0 BASE :=   BASE SLOT :=   SLOT  LD    POSP_EMG.DONE ST    %Q0.1.0  LD    POSP_EMG.STAT ST    EMG_STAT                     </pre> |

# POSP\_FLT

G3F-POPA, G4F-POPA(Axis=0) Floating zero point set

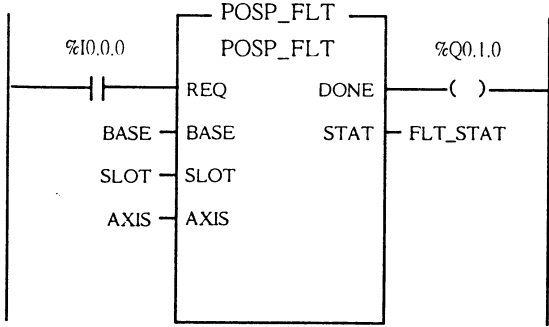
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   | ●   |     |

| Function block  | Description  |
|---|--|
|  | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POPA and G4F-POPA module installation base location number</p> <p>SLOT : Slot location number of G3F-POPA and G4F-POPA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation(G3F-POPA only)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and hold on till next function block is executed.</p> <p>STAT : Display the error code generated during the function block execution.</p> |

■ **Function**

Instruction to use current position as zero point compulsively instead of machine zero point. Current position will be the value of zero point address at the parameter.

■ **Program example**

| LD  | IL   |
|---|--|
|  | <pre> CAL   POSP_FLT   POSP_FLT       REQ :=      %I0.0.0       BASE :=     BASE       SLOT :=     SLOT       AXIS :=     AXIS  LD     POSP_FLT.DONE ST     %Q0.1.0  LD     POSP_FLT.STAT ST     EMG_STAT                     </pre> |

**POSP\_INC**

G3F-POPA, G4F-POPA(Axis=0) Inching operation

|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   | ●   |     |

| Function block | Description  |
|----------------|--|
|                | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POPA or G4F-POPA module installation base location number</p> <p>SLOT : Slot location number of G3F-POPA or G4F-POPA module installation base</p> <p>AXIS : 0: X-axis operation, 1: Y-axis operation(G3F-POPA only)</p> <p>ROT : Set the rotational direction of inching operation ('0': FWD, '1': BWD)</p> <p>INCH_AMT : Set the pulse amount to output (1~99)</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT : Display the error code generated during execution.</p> <p>ACT : On if the order processing complete signal is received from G3F-POPA or G4F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

As the manual operation, output the pulse of the value set by rotational direction and INCH\_AMT whenever REQ Input signal is toggled.

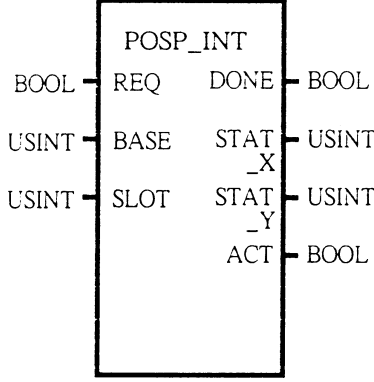
■ **Program example**

| LD | IL  |
|----|---|
|    | <pre> CAL    POSP_INC    POSP_INC REQ := %I0.0.0 BASE := BASE SLOT := SLOT AXIS := AXIS ROT := ROT INCH_AMT := INCH_AMT  LD     POSP_INC.DONE ST     %Q0.1.0  LD     POSP_INC.STAT ST     INC_STAT  LD     POSP_INC.ACT ST     INC_ACT                     </pre> |

# POSP\_INT

G3F-POPA Linear interpolation

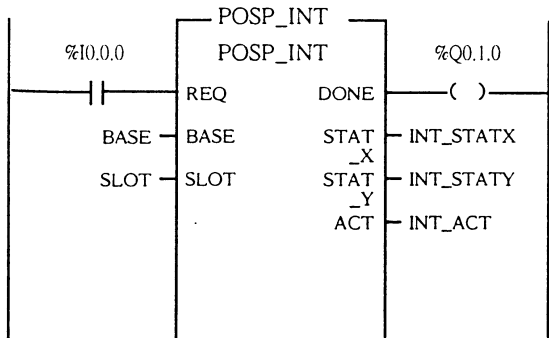
|            |     |     |     |     |     |
|------------|-----|-----|-----|-----|-----|
| Product    | GM1 | GM2 | GM3 | GM4 | GM5 |
| Applicable | ●   | ●   | ●   |     |     |

| Function block  | Description  |
|---|--|
|  | <p><b>Input</b></p> <p>REQ : Function block execution request at rising edge</p> <p>BASE : G3F-POPA module installation base location number</p> <p>SLOT : Slot location number of G3F-POPA module installation base</p> <p><b>Output</b></p> <p>DONE : On if the function block is executed without error and off if ACT is on.</p> <p>STAT_X: Display the error of the function block or the error of G3F-POPA X axis.</p> <p>STAT_Y: Display the error of the function block or the error of G3F-POPA Y axis.</p> <p>ACT : On if the positioning completion signal is received from G3F-POPA and off if the instruction is used according to REQ condition.</p> |

■ **Function**

Instruction for 2-axis's linear interpolation.

■ **Program example**

| LD  | IL   |
|---|--|
|  | <pre> CAL   POSP_INT   POSP_INT       REQ :=     %I0.0.0       BASE :=     BASE       SLOT :=     SLOT  LD     POSP_INT.DONE ST     %Q0.1.0  LD     POSP_INT.STAT ST     INT_STAT_X  LD     POSP_INT.STAT ST     INT_STAT_Y  LD     POSP_INT.ACT ST     INT_ACT                     </pre> |